

XUE ZHAO

WWW.LOISXUEZHAO.COM

ABOUT

Hi, I am Xue and also you can call me Lois. I love doodling and designing cool digital and physical products. I'm proud of being a designer and eager to learn more new things.

EDUCATION

Georgis Institute of Technology

Master of Industrial Design 3.91/4.0
Aug. 2015 - May. 2017
Atlanta, GA, U.S.

Sichuan University

BE in Industrial Design 3.74/4.0, Top 2
Aug. 2015 - May. 2017
Chengdu, Sichuan, China

Honors

Gold Award (Top 1%)
Dec. 2013

The 6th Zhongshan National Creative Industrial Design Competition

Excellent Graduate of SCU (Top 10%)
2014

National Scholarship (Top 5%)
2012 & 2013

Excellent Student of SCU (Top 10%)
2012 & 2014

SKILLS

Design

Graphic Design
Experience Design
Modeling&Rendering
Video Production
Prototyping
Animation (2D/3D)

Programming

| HTML / CSS

Software

Adobe Suite
Sketch
CoreDRAW
Sketchbook Pro
Final Cut
Rhino / Fusion360
Solidworks
Axure / Pixate
Keyshot / V-ray
Arduino / Kicad

CONTACT

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PROJECTS

Joodle—An artsy way of jogging

Oct. 2016 - Dec.2016

Joodle is a real-time location based iOS game, and the goal is to encourage and motivate people to jog in an engaging and joyful way.

Worked in a 2-person team and be responsible for overall UI&UX design which includes wireframing, LOGO design, user interfaces design, character design, and video editing.

POPsign—An Android Game APP Redesign

Feb. 2016 - Apr.2016 & Present

Redesign an Android game called POPsign that teaches parents sign language based on a bubble-shooter game.

Collaborated with 3 developers and be responsible for user research, UI/UX redesign, video editing and usability test.

Project is still ongoing and the game will be launched in Android APP store.

Operation Roll-A-Way—A Wheelchair Management System for VA

Feb. 2016 - May.2016

Developed a wheelchair management solution that enables greater oversight, improved access, and a reduction of loss.

Conducted design research, identified design opportunities, sketched physical product concepts and system storyboard, developed CAD, journey map and be responsible for overall graphic design pieces of whole project.

Linkin—Don't miss the moment

Feb. 2016 - May.2016

A customizable device that acts as an add-on attachment for a glove and is designed to help people working in the challenging habitat for being connected with their families and a schedule keeper for their daily activities.

Be Responsible for all design part of the projects including ideation, sketching, prototyping, illustration and video editing.

Hiway—Enabling Positive Car to Car Communication

Oct. 2015 - Dec.2016

Designed a system which could make a positive impact on commuter culture.

Identified design opportunities, sketched storyboard, designed branding and UI of system, created video script, and film promotional video.

EXPERIENCE

Global Learning Center in Georgia Tech

Design Assistant in The Learning Design Team/ Co-op /Present

Work with Professors, Instructional Designers, and Producers/editors to help create Graphics, Infographics, and animations.

THRIVE Consulting LLC

Summer Internship in Atlanta, GA / Jun. 2016 - Aug. 2016

Developed design concepts for four different clients' projects with ideation, detailed sketches, illustrations and prototypes.

Shanghai Design Innovation Design Co. Ltd.

UI Designer Intern in Shanghai, China / Mar. 2015 - Apr. 2015

Redesign UI of company's website.